

12<sup>th</sup> Symposium on Overset Composite Grids and Solution Technology

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### TECHNOLOGY DRIVEN. WARFIGHTER FOCUSED.

Andrew Wissink, U.S. Army Aviation Development Directorate - AFDD Jayanarayanan Sitaraman, Parallel Geometric Alg LLC Aaron Katz, Utah State University Presented by:

Dr. Jayanarayanan Sitaraman

Parallel Geometric Algorithms, LLC



### Outline



- Background & Motivation
- High-order Solver formulation
- Preliminary Results
- Summary and Conclusions













### Background







CH-47 "Chinook"



Model V22 Rotor

 Complexities in high fidelity rotary-wing aeromechanics prediction

UH-60 "Blackhawk"

- Complex geometries
- High-Re wall-bounded viscous flow
- Wake resolution
- Strong aero-structure coupling, particularly blade twist from pitching moment
- 3



### **Issue #1: Automation**





How do we enable skilled rotorcraft engineers to use high-fidelity CFD tools without forcing them to become grid generation experts?





### **Issue #2: Accuracy**







**Issue #3: Speed** 



 Near-body solver is the most expensive portion of the simulation



# Strand Technology Addresses AMRDEC 50 these Issues

### Automation

- Near-body strands grown directly from surface tessellation
- Cartesian off-body resolution adjusted according by available compute resources
- Strand-Cartesian volume mesh generated automatically at runtime



#### Accuracy & Efficiency

- High-order solver formulation that takes advantage of strand data structure
- Fast and scalable domain connectivity
- Structured data ensures fast numerics
- 4<sup>th</sup> order solutions at only 1.5X cost of 2<sup>nd</sup> order solutions







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# **High Order Approach**



- Strand <u>normal</u> direction: High Order Finite Differences
  - Summation by parts with variable coefficients
  - Reduces to finite difference at interior
  - Satisfies stability and accuracy constraints

- Unstructured <u>streamwise</u> direction: High Order Flux corrections
  - Achieves high order through truncation error cancellation of finite volume scheme
  - Layers coupled via source term containing derivatives in strand direction



surface definition





Solver



### **RANS-SA** equations

 $\frac{\partial Q}{\partial t} + \frac{\partial F_j}{\partial x_j} - \frac{\partial F_j^{\nu}}{\partial x_j} = S$ 

- Spalart Allmaras turbulence model treatment
  - Allows negative turbulence working variable (Allmaras 2012)
  - Fully-coupled high-order treatment





### Map from physical to computational space

- Equally-spaced sub-triangles in **r-s** (streamwise) plane in computational space
  - Cubic or quadratic sub-triangles
- Stretched node distribution in η
   (normal) direction mapped to equalspaced distribution in computational space
- Surface triangles treated as cubic or quadrilateral elements



space









# **Flux Correction Scheme**



• Finite Volume flux balance

$$\mathcal{F}_{0i}^{h} = \frac{1}{2} \left( \mathcal{F}_{0i}^{L} + \mathcal{F}_{0i}^{R} \right) - \frac{1}{2} \left| \mathcal{A}(Q^{R}, Q^{L}) \right| \left( Q^{R} - Q^{L} \right)$$

- Compute left/right fluxes such that truncation error of each cancels when added together
- $egin{aligned} \mathcal{F}_{0i}^L &= \mathcal{F}_0^h + rac{1}{2}\Deltam{r}_{0i}^T
  abla^h\mathcal{F}_0^h \ \mathcal{F}_{0i}^R &= \mathcal{F}_i^h rac{1}{2}\Deltam{r}_{0i}^T
  abla^h\mathcal{F}_i^h \end{aligned}$

- Advantages:
  - Able to leverage finite volume techniques (shock capturing, efficient solvers, etc.)
  - no high-order quadrature or least squares reconstruction
  - builds on existing infrastructure



# Flux Correction Schemes CAMRDEC

**Previous Work** 



![](_page_13_Picture_0.jpeg)

**Strand Direction Coupling** 

 Treat strand direction derivatives as source term to preserves flux correction accuracy

$$\begin{split} \frac{\partial \hat{Q}}{\partial \tau} + \frac{\partial \hat{F}}{\partial r} + \frac{\partial \hat{G}}{\partial s} - \frac{\partial \hat{F}^v}{\partial r} - \frac{\partial \hat{G}^v}{\partial s} &= \tilde{S}, \\ \tilde{S} \equiv \hat{S} - \frac{\partial \hat{Q}}{\partial t} - \frac{\partial \hat{H}}{\partial \eta} + \frac{\partial \hat{H}^v}{\partial \eta}. \end{split}$$

$$\frac{\partial F}{\partial x} + \frac{\partial G}{\partial y} = S \longrightarrow \frac{\partial F}{\partial x} = \tilde{S}, \quad \tilde{S} \equiv S - D_y G$$
$$D_y G = \frac{\partial G}{\partial y} + O(h^p)$$

![](_page_13_Figure_5.jpeg)

![](_page_14_Picture_0.jpeg)

![](_page_14_Picture_2.jpeg)

clipped

nodes

uniform node

distribution

pointina

surface definition

vector

- High order achieved in strand direction through finite differences
  - Summation by parts operators
  - Energy stable
  - Fernandez & Zingg, 2012; Mattsson, 2012

![](_page_14_Figure_7.jpeg)

3, 5, 7 point stencil

- Accuracy
  - 2p interior
  - p boundary
  - p+1 overall
  - Implemented p=1,2,3

# RDECOM Accuracy Verification (cont)

![](_page_15_Figure_1.jpeg)

![](_page_16_Picture_0.jpeg)

![](_page_16_Picture_2.jpeg)

### Semi-implicit Multi-grid scheme

- Standard FAS multigrid (Brandt, 1977)
- LU-SGS (Yoon, Jameson) on strand layers
- Local RK with implicit smoothing on each unstruct plane (Jameson, Mavriplis)
- Use of triangles enables 3-element coarsening without agglomoration

![](_page_16_Figure_8.jpeg)

![](_page_17_Picture_0.jpeg)

# Outline

![](_page_17_Picture_2.jpeg)

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![](_page_17_Picture_7.jpeg)

![](_page_17_Figure_8.jpeg)

![](_page_17_Picture_9.jpeg)

![](_page_17_Figure_10.jpeg)

![](_page_17_Picture_11.jpeg)

![](_page_18_Picture_0.jpeg)

### **Laminar Flow Validation**

![](_page_18_Picture_2.jpeg)

### • Flow over circular cylinder

![](_page_18_Figure_4.jpeg)

![](_page_19_Picture_0.jpeg)

**Turbulent Flow Validation** 

![](_page_19_Picture_2.jpeg)

#### Flow over channel bump ۲

- M=0.2
- Re=3 Million
- 4<sup>th</sup> order

![](_page_19_Figure_7.jpeg)

Turbulent eddy viscosity

![](_page_19_Picture_9.jpeg)

Good correlation with NASA's FUN3D, CFL3D

- Eddy viscosity profile
- FUN3D and CFL3D results from 1409x641 grid
- Strand grid 40X coarser ٠

![](_page_20_Picture_0.jpeg)

**Dual Mesh Validation** 

Moving bodies

![](_page_20_Picture_3.jpeg)

 Added moving grid terms

![](_page_20_Figure_5.jpeg)

	CD
Static	0.2861
*Moving	0.3002

![](_page_20_Figure_7.jpeg)

\*Moving grid convergence limited by fine off-body grid extents

![](_page_21_Picture_0.jpeg)

**Dual Mesh Validation** 

Timing comparison w Helios

![](_page_21_Picture_3.jpeg)

![](_page_21_Figure_4.jpeg)

	Helios	Strand
*Near-body	0.086s	0.604s
Off-body	1.82s	1.75s
Domain connectivity	6.26e-3	7.42e-3

\*Strand solver uses more DOF than Helios

![](_page_21_Picture_7.jpeg)

![](_page_22_Picture_0.jpeg)

### Dual Mesh Validation Turbulent bluff body

![](_page_22_Picture_2.jpeg)

### Helios implementation

- Strand near-body
- SAMARC off-body
- Bluff body separated flow over sphere
  - M = 0.3, Re = 12.0E6
  - Dual mesh
  - Adaptive

![](_page_22_Picture_10.jpeg)

![](_page_22_Picture_11.jpeg)

Vorticity Magnitude: 0.0 0.1 0.2 0.3 0.3 0.4 0.5 0.6 0.7 0.8 0.8 0.9 1.0

Vorticity

![](_page_23_Picture_0.jpeg)

# **3D Wing**

![](_page_23_Picture_2.jpeg)

### NACA 0015 Wing

- Aspect Ratio = 6.6
- M = 0.1235, Re = 1.5E6
- Dual mesh
- Adaptive

![](_page_23_Figure_8.jpeg)

![](_page_23_Picture_9.jpeg)

![](_page_23_Figure_10.jpeg)

![](_page_24_Picture_0.jpeg)

**Computational Efficiency** 

![](_page_24_Picture_2.jpeg)

- 4<sup>th</sup> order strand-based FV scheme order of magnitude cheaper than Discontinuous Galerkin (DG) methods
  - Standard finite differences in normal (strand) direction
  - Standard finite volume flux correction in streamwise directions

![](_page_24_Figure_6.jpeg)

![](_page_25_Picture_0.jpeg)

# Summary & Conclusions

![](_page_25_Picture_2.jpeg)

- Strand technology will improve automation, accuracy, and efficiency in Helios
- In past OGS meetings we have reported on strand-specific meshing infrastructure (PICASSO) and domain connectivity (OSCAR)
- Present development focus is an efficient high-order near-body strand solver
  - Achieve up to 4<sup>th</sup>-order through a combination of finite difference and flux correction operations
  - Cost comparable to standard 2<sup>nd</sup>-order FV methods; order of magnitude cheaper than high order finite element (DG) methods
  - Accuracy on par with established FUN3D, CFL3D codes

### • Anticipate initial capability release in Helios v6 (Summer 2015)

- Multiple bodies
- Complex geometries

![](_page_25_Picture_12.jpeg)

![](_page_26_Picture_0.jpeg)

### Acknowledgements

![](_page_26_Picture_2.jpeg)

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![](_page_26_Picture_4.jpeg)

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